

# The Great Public Schools Association of Queensland

## RULES OF COMPETITION

### CRICKET

Last Reviewed: November 2025

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*Spirit of Fellowship*



## 1. ADOPTED RULES

GPS Cricket competitions are conducted in accordance with The QLD Premier Cricket Regulations & Playing Conditions (First Grade One Day Competition) as recognised by the Queensland Cricket Umpires' & Scorers' Association Incorporated, except where these differ from the GPS competition Rules; in which case the latter shall take precedence. Reference should also be made to all GPS By-laws, Policies and Procedures. These rules are to be read in conjunction with information available on GPS Net.

## 2. ELIGIBILITY

To compete in a GPS competition, students must meet the eligibility criteria stated in the GPS Eligibility Bylaw.

- 2.1 Students enrolled in Years 5 to 12 of a GPS member school are eligible to participate in the competition.
- 2.2 Students enrolled in Years 7 to 12 are eligible to participate in the 1<sup>st</sup> XI competition. 1<sup>st</sup> XI players must first be registered with the GPS Office.
- 2.3 Only Year 12 students are eligible to participate in Open divisions 2<sup>nd</sup> XI and below.
- 2.4 No student may participate in more than one division in the same fixture.
  - a. Exception: A substitute into the 1<sup>st</sup> XI may play in more than one match in the same fixture.

## 3. BEHAVIOUR

All misconduct by participants or other personnel that occurs during the normal proceedings of a Sport or Activity will be actioned as according to the Governing body and the GPS Code of Conduct.

- 3.1 If a player is issued a Level 2 offence or higher, the player will be suspended from GPS Cricket competitions for one (1) round. The round in which the suspension is applied must be the next scheduled fixture in the same season (as per the draw) and cannot be a bye.

## 4. STRUCTURE

GPS competitions must have a minimum number of five (5) teams from five (5) member schools competing in a division.

- 4.1 The competition will follow the schedule as set by the GPS Calendar and the Competition Draw.
  - a. Exception for 1st XI Division only: If the home schools' grounds are deemed unplayable prior to 6:30am on the day of the scheduled fixture, the match will be transferred to the away schools' grounds providing that they are playable. The GPS Office and QLD Cricket Umpires must be notified immediately of the change.
- 4.2 The competition is comprised of a 1st XI division, and multiple year level divisions from Year 5 to Open (Year 12).

## 5. OFFICIALS

- 5.1 In all divisions, the umpire must be an accredited or competent umpire.
- 5.2 The GPS Association, with the assistance of the Queensland Cricket Umpires' & Scorers' Association will appoint two (2) umpires for all 1<sup>st</sup> XI fixtures. Each school is responsible for appointing one (1) umpire for all other divisions.
- 5.3 If a coach is performing the duty of an umpire, they must not provide coaching while on the field of play.

## 6. ADDITIONAL RULES

- 6.1 Uniforms of competitors and personnel must comply with the GPS Uniform Policy. Players are not permitted to wear coloured shirts or trousers. It is recommended that players wear spiked footwear on turf wickets.
  - a. Exception: 1st XI are permitted to wear colored clothing
- 6.2 The GPS mandates all junior cricketers (those 18 years and under) to wear a British Standard 7928:2013 compliant helmet in the GPS competition and strongly encourages adopting the use of a compliant helmet with a neck protector.
- 6.3 The GPS Association will adopt QCA policy of mandating a British Standard 7928:2013 compliant helmet with a neck protector for the 2026 season.

### 1<sup>st</sup> XI Division

- 6.4 1<sup>st</sup> XI teams must exchange team lists prior to the match.
- 6.5 For delayed or interrupted 1<sup>st</sup> XI matches, the revised target is to be calculated using the most recent Duckworth/Lewis calculator on GPS Net.
- 6.6 Substitution is permitted in the 1<sup>st</sup> XI in circumstances of injury or illness.

### All Divisions except the 1<sup>st</sup> XI Division (Timed Matches)

- 6.7 Unless dismissed prior, the innings of the team batting first will be either the maximum number of overs (refer to table), or the maximum duration of the innings (refer to Table 1 & 2), whichever occurs first.
- 6.8 Unless dismissed prior, the innings of the team batting second will be either the number of overs bowled during the first innings of play, or the maximum duration of the innings (refer to Table 1 & 2).
  - a. Exception: If the team batting first was dismissed prior to completing the Maximum Number of Overs (Refer to Table 1 & 2), the team batting second will be entitled to the Maximum Number of Overs.
- 6.9 If the second batting team reaches the maximum duration of the innings before reaching the required number of overs, the result will be determined on the total number of runs scored by each team at the highest equal number of overs.
- 6.10 QC Fielding Restriction and Fielding Restriction Overs are not adopted.
  - a. Exception: 7A, 8A, 9A, 10A, 11A and Second XI competitions, where fielding restrictions will be implemented as per outlined in QC Laws and Regulations for The Norm McMahon, Bob Spence, Roy Tanner and WEP Harris Shields (Law 28: The Fielder). Appendix B
- 6.11 Players in Year 5 & 6 games fielders can change position after the completion of each over and can rotate through all fielding positions except wicket keeper. Rolling substitutions are permitted.

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**The following rules apply to all divisions and relate to information provided in '*Table 1: GPS Cricket Rules Reference Guide (Years 7 to 12)*' & '*Table 2: GPS Cricket Rules Reference Guide (Year 5 & 6)*':**

#### 6.12 Overs

- a. Each innings will be limited to the number of overs specified in Table 1 & Table 2.
- b. Unless dismissed prior, the minimum number of overs must be completed otherwise the match will be declared a draw.
- c. In Year 5 & 6 divisions, and 7C & 8C divisions and below, an over consists of 6 fair balls or 8 deliveries, whichever occurs first. Except the last over of the innings, where play will continue until there are 6 fair balls.

#### 6.13 Hours of Play

- a. Each innings will be limited to the maximum duration of the inning and intervals specified in Table 1 & Table 2. Play must follow the schedule options provided for the relevant division.
  - a. Exception: In the event a delayed start in the 1st XI competition, play must commence no later than 2:15pm. If play is delayed, the minimum number of overs must be completed, and the duration of each innings shall be calculated using the following formula:

*Duration of an Innings =  $\frac{\text{Total Time Remaining (until 6pm)} - \text{Interval (30 minutes)}}{2}$*

- b. Exception: On the day of competition, Directors of Cricket may agree to commence non-1<sup>st</sup> XI matches earlier than scheduled. The duration of the innings and intervals of the

relevant competition must be maintained.

b. A provision has been made for up to 15 minutes of extra playing time for each innings in the 1<sup>st</sup> XI division only. There will be no extra playing time for other divisions.

#### 6.14 Players

a. The number of players in a team must be no greater than that specified in the Table 1 & 2.

b. In Years 7 to 12 in divisions where twelve (12) players are permitted, the Lord's Taverners Competition 12-player rules will be applied.

c. In Year 5 and 6 in divisions where twelve (12) players are permitted, all players will be permitted to bat, bowl and field. When fielding, only 11 players will be permitted on the field. When batting, 11 dismissals close an innings.

#### 6.15 Bowling

a. Fast and medium pace bowlers may not exceed the maximum number of overs per spell as specified in the table. This limit does not apply to spin bowlers. It is at the umpire's discretion as to the classification of a bowler.

a. Exception: If a bowler is under the age of 15, they are restricted by the maximum number of overs per spell as detailed in the Community Cricket Youth Pace Bowling Guidelines.

b. Bowlers, no matter their classification, may not exceed the maximum number of overs per innings.

a. Exception: If a bowler is under the age of 15, they are restricted by the maximum number of overs per match day as detailed in the Community Cricket Youth Pace Bowling Guidelines.

c. After a spell, a fast or medium pace bowler must not return to bowl until other bowlers have completed twice the number of overs as completed in his last spell. (eg. 4 overs bowled in a spell, 8 overs must be completed by other bowlers before he can bowl again).

d. By agreement, in years 5 & 6 divisions the bowling end may be specified before the commencement of play and remain the same for the entire match.

e. Free Hit after No Ball

a. Exception: Only in Years 7 to 12 'A' Competitions

#### 6.16 Dismissals

a. LBW does not apply in Year 5 & 6 competitions.

#### 6.17 Retirement

a. A batsman must retire after facing the designated number of balls in Table 1 & Table 2. The retired batsman may return to the crease after all other team members have batted. The count does not include wide deliveries, or no ball deliveries.

#### 6.18 Match Ball

a. The match ball must have the required specifications detailed in Table 1 & Table 2.

b. Each team must supply a new match ball for each match.

#### 6.19 Field Dimensions

a. The playing field must match the specifications detailed in Table 1 & Table 2.

b. The competition adopts the ICC boundary recommendation, that for the safety of spectators and players the boundary of the field must be marked by a rope or line a minimum of 2.74m from the nearest solid object (e.g. Perimeter fence, photographer's area, sightscreen, signage).

c. Wide lines must be marked on all Turf Wickets for 7A, 8A, 9A, 10A, 11A, 2<sup>nd</sup> XI and 1<sup>st</sup> XI games to the specifications detailed in Appendix A Wide Marking Appendix

Table 1: GPS Cricket Rules Refer Reference Guide (Years 7 to 12)

THE GREAT PUBLIC SCHOOLS' ASSOCIATION OF QUEENSLAND INC

Ref Guide	Year Levels	Years 7 to 12														
Rule	Divisions	1 <sup>st</sup> XI	2 <sup>nd</sup> XI & A Divisions	3 <sup>rd</sup> XI & B Divisions	C Divisions		4th XI & Below D Divisions and Below									
		Optional			Standard											
6.11 Overs	Maxi Number of Overs	50	40	30	30	20	20									
	Min Number of Overs	15	15	15	15	10	10									
6.12 Hours of Play	Maximum Duration of an Innings	3 hours 30 Minutes	145 Minutes	115 Minutes	115 Minutes	75 Minutes										
	First Innings	10.00am -1:30pm	8:15am – 10:45am	* See GPS Timing Recommendation Document for suggested time windows												
	Interval	1:30pm – 2:00pm	10:45am – 11:00am													
		30 Minutes		10 Minutes												
	Second Innings	2:00pm – 5:30pm	11:00am - 1:30pm													
	Drinks Breaks	2 breaks/session Every 1hr 10m	On Field 3 Minutes at end of the 20 <sup>th</sup> Over	On Field 3 Minutes at end of the 20 <sup>th</sup> Over		No Drinks Break										
6.13 Players	Maximum Number of Players per Team	12														
6.14 Bowling (Fast & Medium Pace Bowlers)	Maximum Overs per Spell	6	6 (2 <sup>nd</sup> XI & 11A) 4 (10A, 9A, 8A, 7A)	4	4											
	Maximum Overs per Innings	10	8 (2 <sup>nd</sup> XI, 11A, 10A, 9A) 6 (7A & 8A)	6	4											
6.15 Dismissals	Valid Dismissals	All														
	No. Dismissals Close Innings	10														
6.16 Retirement	Maximum number of Balls	No Limit			30 (Year 7 & 8 Only)											
6.17 Match Ball	Weight	156g														
	Pieces	4			2											
	Other	One White Dukes County International Ball per match	One Minimum Dukes Special Crown Ball per match (Pink for teams playing on main oval)	One Red Leather Ball per match (pink for teams playing on main oval)												
6.18 Field Dimensions	Pitch Length	Standard, 20.12m														
	Playing Surface	Turf	Synthetic or Turf (A Teams Turf priority where possible)													

Table 2: GPS Cricket Rules Reference Guide (Year 5 &amp; 6) Reference Guide (Years 7 to 12)

THE GREAT PUBLIC SCHOOLS' ASSOCIATION OF QUEENSLAND INC

Reference Guide (5&6)	Year Level	Year 6					Year 5											
Rule	Divisions	A Division				B Divisions & Below	A Division				B Division & Below							
		Optional		Standard			Optional		Standard									
6.11 Overs	Maximum Number of Overs	30	21 - 29	20			20	21 - 30		20								
	Minimum Number of Overs	15		10			10	15	10		10							
6.12 Hours of Play	Maximum Duration of an Innings	115 Minutes		75 Minutes (see schedule options below)				115 Minutes	75 Minutes (see schedule options below)									
	First Innings	8:15am – 10:10 am		8:15am - 9:30am	11:30am-12:45pm	2:45pm - 4:00pm	* See GPS Timing Recommendation Document for suggested time windows	8:15am – 10:10am	8:15am - 9:30am	11:30am-12:45pm	2:45pm - 4:00pm	* See GPS Timing Recommendation Document for suggested time windows						
	Interval	10:10am - 10:20am		9:30am - 9:40 am	12:45pm – 12:55 pm	4:00pm - 4:10pm		10:10am - 10:20am	9:30am - 9:40am	12:45pm – 12:55 pm	4:00pm - 4:10pm							
	10 Minutes						10 Minutes											
	Second Innings	10:20am-12:15pm		9:40am - 10:55 am	12:55pm-2:10pm	4:10pm-5:25pm		10:20am-12:15pm	9:40am - 10:55am	12:55pm – 2:10pm	4:10pm - 5:25pm							
	Drinks Breaks	On Field 3 Min at end of the 15 <sup>th</sup> Over		No Drinks Break				On Field 3 Min at end of the 15 <sup>th</sup> Over	No Drinks Break									
	12											12						
6.13 Players	Max No of Players per Team	12																
	6.14 Bowling (Fast & Medium Pace Bowlers)	Maximum Overs per Spell	4	4	4			2										
6.15 Dismissals	Max Overs per Innings	6	4	4			4											
	Valid Dismissals	All except LBW					All except LBW											
6.16 Retirement	No. Dismissals Close Innings	11																
	Max no of Balls	30	20			30	20											
6.17 Match Ball	Weight	142g					142g											
	Pieces	4			2		4	2										
	Other	One Red Leather Ball per match					One Red Leather Ball per match											
6.18 Field Dimensions	Pitch Length	17.68m					17.68m											
	Playing Surface	Turf	Synthetic or Turf			Turf	Synthetic or Turf											

## 7. RESULTS

7.1 Points, Premierships and Championships will be awarded in accordance with the GPS Championships & Premierships Policy.

### 1<sup>st</sup> XI Competition

a. 1<sup>st</sup> XI Result & Premiership Points:

Result	Points
Win	6 points
Tie / No Result / Washout / Bye	3 points
Loss / Forfeit	0 points

b. In the case of a forfeit, the winning team will receive points equal to the highest point scoring team in that round.

c. One Day Match Bonus Points will be awarded.

d. Batting Points or Bowling Points will not be awarded.

e. Should the minimum number of overs not be bowled by the scheduled cessation time, a penalty of 0.5 premiership points shall be applied to each of those overs not commenced.

7.2 Reviews & Protests of results will be conducted in accordance with the GPS Reviews & Protest Policy.

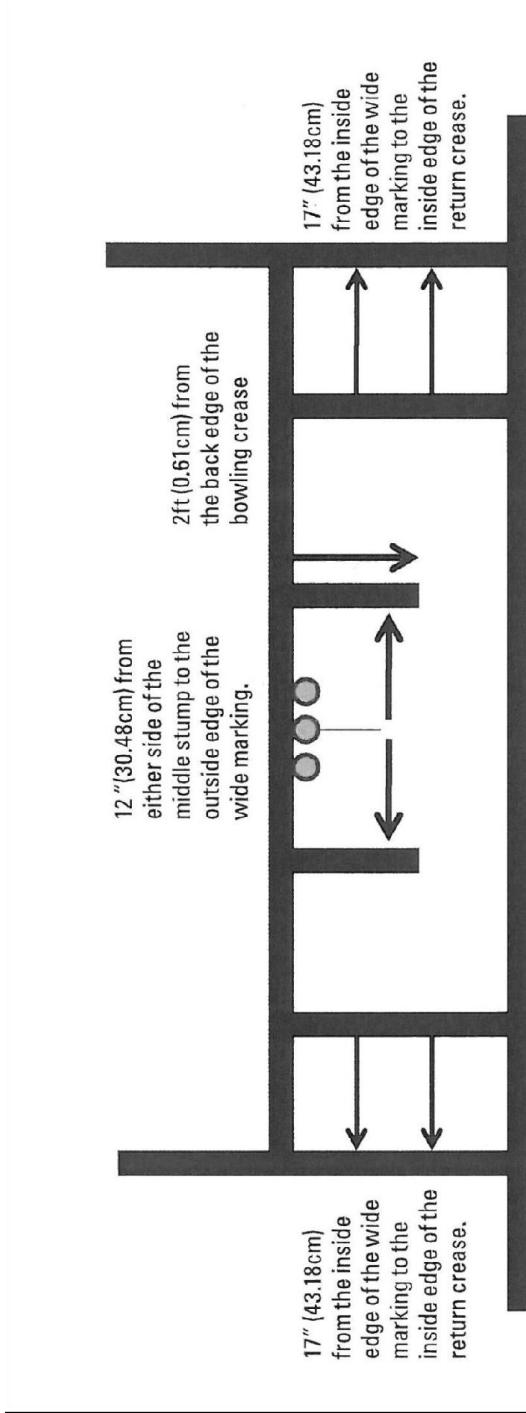
## 8. CANCELLATIONS

When required, cancellations will be conducted in accordance with the Abandonment of GPS Competitions and Activities Policy.

## 9. AMENDMENTS

No amendment to these Rules of Competition is authorised unless such amendment is issued by the Executive Officer of the GPS Association.

## Wide Marking Appendix A



## Appendix B QC Laws and Regulations Law 28: The Fielder

### **QC LAWS AND REGULATIONS LAW 28 (C):**

During the Fielding Restriction Overs, only the number of fielders set out below shall be permitted outside this fielding restriction area at the instant of delivery. At the instant of delivery:

(i) Fielding Restriction Overs 1 - no more than two (2) fielders shall be permitted outside this fielding restriction area. These are overs 1 to 10 inclusive.

(ii) Fielding Restriction Overs 2 - no more than four (4) fielders shall be permitted outside this fielding restriction area. These are overs 11 to 40 inclusive.

### **QC LAWS AND REGULATIONS LAW 28 (G):**

Where, in an interrupted innings, on resumption the recalculated number of Fielding Restriction Overs (as set out above) is no longer achievable, the actual number of Fielding Restriction Overs for that innings will be the closest achievable whole number.

<i>Innings Duration (Overs)</i>	<i>Fielding Restrictions Overs 1 (2 fielders outside circle)</i>	<i>Fielding Restrictions Overs 2 (4 fielders outside circle)</i>
15-17	6	Remaining overs (innings duration less FRO 1)
18-19	7	Remaining overs (innings duration less FRO 1)
20-21	8	Remaining overs (innings duration less FRO 1)
22-23	9	Remaining overs (innings duration less FRO 1)
24-40	10	Remaining overs (innings duration less FRO 1)